THE <u>SIMPLE P2++</u> HARDWARE MANUAL

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THE SIMPLE P2++ BOARD FEATURES THE PARALLAX <u>PROPELLER II MICROCONTROLLER</u>



Front View



Back View

SIMPLE P2++ HARDWARE OVERVIEW



SIMPLE P2++ USB SERIAL INTERFACE AND FLASH OVERVIEW

- The FTDI FT231X chip converts USB signals into 3.3 V serial TTL logic signals for communication with P2 chip
 - Allows for programming of P2 RAM and also programming of Flash chip for booting
 - The Red LED lights when data is being sent from P2 to Computer
 - The Green LED lights when data is being sent from Computer to P2
 - A 500 mA self-resetting poly fuse protects the Computer USB port from overcurrent
 - A P-Channel MOSFET is gated by the FTDI chip to enable power from Computer, once USB communications are established
 - The NPN Transistor is enabled by the DTR serial control signal from the FTDI chip to reset the P2 chip and begin the programming sequence
- The Winbond W25Q128 is a 16 MB SPI Flash memory chip
 - The first 512 kB holds the boot code for the P2 and Simple P2++ board is configured to boot from flash at power up, unless an serial connection to a computer is established first
 - The remaining ~ 15 MB of flash memory can be used like a flash hard drive for file storage



SIMPLE P2++ POWER SUPPLY OVERVIEW

- The Micro USB connector is the usual power source during development and testing
 - Note that you cannot use a USB charger to provide power this way because the FTDI USB chip only allows power when communications with a computer is established
 - Provides up to 500 mA of power, limited by poly fuse
- The Power Barrel Connector Jack (2.10mm ID, 5.50mm OD) provides a way to provide field use power or additional power, regulated by a 5V LDO regulator
 - There are USB to barrel connector cables that can be used with a USB charger to power the board as the LDO will pass on 5V
 - This power input goes to a +5V LDO regular, AZ1117IH, rated for 1 A
 - Input should be in the range of 6 to 9 VDC
 - Power from USB and here are isolated by a Schottky diode
- The main power for most I/O pins is provided by the +3.3V switching regulator and the main power for the P2 logic is provided by the +1.8V switching regulator
 - A Yellow LED is lit when +3.3V power is provided by the switching regulator
- There are three 3.3V LDO regulators to provide better analog performance for VGA, microphone, stereo audio, and also P48...P51 (shown here)



SIMPLE P2++ POWER HEADERS

• A six-pin power header is provided for access to VIN, +5V, +3.3V, and GND

- The six-pin header has 0.1" pin spacing
- Unpopulated LiPo and 5V headers are provide as additional ways to provide regulated power
 - These are wired in parallel and not meant to be used together
 - The 5V header has 5 mm spacing between pins
 - Input voltage should be in the range from 4.3 to 5.5 VDC
 - LiPo header is compatible with Sparkfun LiPo JST battery connectors



SIMPLE P2++ MICRO-SD AND P52..P53 OVERVIEW

uSD Signal

MISO

CLK

MOSI

CS

- The Micro USB connector is provided for an easy way to add mass storage for input and output
 - Note that the pin used are different than used on other boards. Boards like the Parallax P2 Eval board share I/O pins for uSD with the flash chip. But with SimpleP2, the uSD gets it's own pins. This makes it possible to transfer files between uSD and onboard Flash chip.
 - Like most MCU boards, the uSD is accessed in SPI mode using the open MMC protocol
 - Cards up to 32 MB in size can be fully accessed in MMC mode. Larger size cards can be used, but need to be formatted as 32 MB FAT32
- I/O Pins P52 and P53 have onboard blue LEDs with series 100 Ohm resistors
 - Can be used as general purpose indicators for things like debugging
 - A three pin header is also provided for other usage
 - Drive these I/O pins high to light the LED
 - These pins are also used for I2C connectivity using the QWIIC connector. Sparkfun and Adafruit sell accessories that can be easily connected here. SeeedStudio has a similar system with a larger connector that can be used with adapter cables.

I/O Pin	P53 I/O Pin
54	Header and LED
55	
56	
57	
	Micro USB Connector
539	
L	
	P52 I/O Pin
	Header and LED

SIMPLE P2++ PROPELLER PLATFORM STYLE HEADER

- The SimpleP2 copies the I/O pin header style of the Propeller Platform board for the Parallax Propeller 1
 - There are two rows of I/O and power pins with 0.1" spacing that are connected together.
 - The top row is populated with a female header to allow easy usage without soldering
 - The bottom row is free for other use, can be populated by the user with a male header for connecting to a solderless breadboard
 - There are 28 I/O pins available on the header, P24...P51
 - Some of these I/O pins can optionally be used for PSRAM memory that can be soldered to the underside of the SimpleP2 board
 - P48...P51 are special in that their VIO power comes from an LDO regulator instead of the switching regular for less noise which is better for analog applications
- Note: +5V and VIN are present on the four pin power header. DO NOT connect these directly to any I/O pins as P2's I/O pins are not 5V tolerant and this will damage your P2 chip!!!





SIMPLE P2++ VGA, STEREO, USB, AND MICROPHONE

I/O Pin

8

9

10

11

12

13

14

15

16

17

18

19

20

21

22

23

- There are several versions of the SimpleP2 board that each have different things on the left edge for I/O Pins P8...P23
 - The SimpleP2++ variant uses these pins for VGA, stereo, USB, and microphone
 - There is also a very small prototyping area with two pins of GND, two pins of 3.3V, and two rows of two pins that are connected to each other
 - Giving the pins fast VGA signals their own LDO regulator provides a very clean analog video output free from interference from other I/O pins
 - Similarly, giving the stereo and microphone their own LDO regulator gives very low noise performance
- The P2 can display VGA resolutions of up to 1080p directly from P2 I/O pins P8...P12
- The Electret microphone can be used by P13 in ADC mode with 100X internal gain to record audio input and speech
 - A three pin header is also provided for other usage, such as with a powered microphone module from Sparkfun
- Stereo analog is amplified by a MAX4411 audio amplifier before going to headphone jack
- A Dual USB jack is provided with dual TPD3S014 power switch and protection chips



SIMPLE P2++ EVAL STYLE HEADER

- The P2 I/O Pins P0...P7 are brought out to a 12-pin header in the style of the Parallax Propeller II Eval board
 - Allows for direct usage of several <u>Accessory Boards sold by Parallax</u>
 - There are also some third party boards for the Eval Style Header such as our own 24 MB PSRAM module
- Note: +5V is present on the Eval style header. DO NOT connect this directly to any I/O pins as P2's I/O pins are not 5V tolerant and this will damage your P2 chip!!!



SIMPLE P2++ CRYSTAL AND CLOCK CIRCUIT

- Like the P2 boards sold by Parallax, the SimpleP2++ board comes with a 20 MHz crystal that the P2 uses to generate the system clock
- Pads are provided in case one would like to remove the crystal and install a CMOS level oscillator instead, such as the <u>ECS-TXO-2520-33-200-AN-TR</u>
- Note that the crystal circuit is part of the P28...P31 pin group. Damaging these pins by connecting to >4 VDC can make the crystal circuit nonfunctional along with the whole pin group.



SIMPLE P2++ OPTIONAL EXPANDED MEMORY ON BOTTOM OF PCB

- On the bottom of the SimpleP2++ there are eight pads available for mounting APS6404L-3SQR-SN memory chips (<u>available from Mouser</u>).
 - Note that P2 pins used for this memory is shared with the Propeller Platform style header.
 - It is possible (but not exactly recommended) to share these P2 pins with other things as long as the P28 and/or P29 chip enable pins are controlled
 - These chips operate in SQI mode forming a fast, 4-bit, bus.
- A single memory chip is enough for many applications including VGA buffer and game emulator.
- The up to eight chips are arranged in four banks (Bank0...Bank3) and two rows.
 - The row closest to the P2 should probably be populated first, this row is enabled by P29 and the outer row by P28
 - The first bank should probably be populated first in order to keep the control pins contiguous
- There are many memory configurations one can consider
 - The basic would be a single chip on Bank 0, inner row
 - Next might be both rows on Bank 0 or Bank 0 and Bank 1 on inner row
 - It is possible to have two independent memories by populating, for example, Bank 0 and Bank 1 on the inner row and Bank 2 and Bank 3 on the outer row to form two independent 8-bit banks.
 - Of course, fully populating all 8 chips works as we as populating a single row.
- You may notice a ring of unpopulated pads surrounding the P2 chip on the bottom
 - These are for adding additional capacitors for all the VIO and VDD voltage pins of the P2

I/O Pin	Usage	
28	Outer CE	
29	Inner CE	
30	Banks 0&1 CLK	Ů
31	Banks 2&3 CLK	7
32	Bank 0 DAT0	
33	Bank 0 DAT1	
34	Bank 0 DAT2	C
35	Bank 0 DAT3	P
36	Bank 1 DATO	
37	Bank 1 DAT1	Þ
38	Bank 1 DAT2	1
39	Bank 1 DAT3	1.10
40	Bank 2 DATO	
41	Bank 2 DAT1	
42	Bank 2 DAT2	
43	Bank 2 DAT3	
44	Bank 3 DATO	
45	Bank 3 DAT1	
46	Bank 3 DAT2	
47	Bank 3 DAT3	



SIMPLE P2++ OPEN SOURCE HARDWARE/SOFTWARE DESIGN

- The SimpleP2++ is an open source hardware design with Eagle 6.0 source files and gerbers provided free for commercial and non-commercial purposes
- All the source code examples for SimpleP2++ has a permissive, MIT license



SIMPLE P2++ PCB LAYER IMAGES

• The SimpleP2++ is a four layer board with top layer mostly used for I/O wiring, middle layers for power, and bottom layer for ground



• With P2 chip, flash chip, eval header, propeller platform style header, crystal, cmos oscillator, reset switch, and QWIIC connector

• With FTDI USB Serial Chip, Micro-USB connector, reset circuit, and USB power circuit

• With uSD card circuit, PSRAM circuit, and P52/P53 LED and header circuits

• With 3.3V and 1.8 switching power supplies, power connectors, LDO supplies, and power LED

• With dual USB host connector and power switches, audio amp, microphone, VGA, and USB activity LEDs

THANK YOU!

Enjoy your SimpleP2++ board

• Visit the product page at rayslogic.com for more info and example code